

## 2021 Classic Rules

### 1. RACE ORGANISERS AND SCRUTINNERS

- 1.1. Phil Allen.
- 1.2. Bryan King.

### 2. SCRUTINEERING

- 2.1. Cars must pass scrutineering at any point during the meeting.
- 2.2. Cars will be required to enter and pass scrutineering at the start of the meeting.
- 2.3. Random scrutineering may take place at any time during a meeting. This will be carried out at the beginning or end of any heat/final. All the cars in the chosen heat/final will be checked.
- 2.4. If a car is found to be illegal at any point during the meeting, the competitor will be disqualified and their points will be scrubbed for that meeting.
- 2.5. Cars will be checked to ensure all parts used are eligible and all rules are adhered to.
- 2.6. The decision of the Chief Scrutineer is final.

### 3. RACE & CHAMPIONSHIP FORMAT

- 3.1. The meeting will run in the format of 6 X 4-minute heats, each driver racing once on each lane with all 6 heats to count towards the final total.
- 3.2. Points will be awarded to drivers in the following order: 1st 25, 2nd 22, 3rd 20, 4th 18, 5th 16, 6th 15, 7th 14 ... and continuing down to... 19th 2, 20th 1.
- 3.3. 1pt will be awarded for fastest lap of each meeting.
- 3.4. An individual's best 7 from 9 rounds will count towards their final championship standing.
- 3.5. In the event of a tie, the result will be decided by count-back. i.e. the driver with the greater number of 1st, 2nd, 3rd etc.
- 3.6. In the unlikely event that there is still a tie, dropped rounds will count.

### 4. CAR REGULATIONS

- 4.1. Only the following cars are eligible for use:
  - PoliCar Ferrari 312
  - PoliCar Ferrari 330 P4
  - Slot it Ferrari 312
  - Slot it Alfa Romeo 33
  - Slot it McLaren M8
  - Slot it Ford Gt40 MkI/MkII
  - Slot it t Matra
  - Slot it Chaparral
- 4.2. This is a non-magnet championship. Traction magnets are not allowed.

### 5. BODY SHELL

- 5.1. Bodies must remain standard as supplied with original parts.
- 5.2. Bodies may be repainted but the use of unpainted bodies is not allowed.
- 5.3. Bodies must be painted so that there are no unpainted areas.
- 5.4. The use of clear coat lacquer over plain plastic is not allowed.

## **6. INTERIOR & DRIVER FIGURE**

- 6.1. Interiors must be fitted and must remain completely standard with original driver figure as supplied with the car or kit.

## **7. CLEAR PARTS**

- 7.1. Windscreens/windows must remain standard and remain clear so that the interior can be viewed.
- 7.2. Headlamp/tail lamp lenses must be in place at the start of the first heat of each meeting.

## **8. REPLACEMENT PARTS**

- 8.1. Bodies must start each heat/final with spoilers in place and securely fastened.
- 8.2. Wing mirrors and aerials may be removed.

## **9. CHASSIS**

- 9.1. Chassis must be original and made from Plastic only.
- 9.2. All chassis must remain standard as manufactured and unmodified with the following exception - chassis may be lightly trimmed to allow for the body shell and motor mount to rock freely.
- 9.3. Excessive trimming will be seen as a modification and reducing weight. This is not allowed.

## **10. MOTOR MOUNTS**

- 10.1. Only Slot it (SICH67) 0.5mm offset mounts can be used.
- 10.2. Motors must be used with correct mount fitting.
- 10.3. Motor mounts must remain standard and unmodified.
- 10.4. Motors must fit the mount as intended - no turning or lowering of the motor in the mount.
- 10.5. No additional adaptor mounts allowed.

## **11. MOTORS**

- 11.1. Only Slot it (SIMX16) 23k orange motors are eligible.
- 11.2. Any evidence of the motor being modified or opened will be viewed as tampering and the motor will be deemed illegal.

## **12. GEARING**

- 12.1. Only Slot it gears must be used - (SIPS11) 11z 6.5mm pinion and (SIGS1832) 32z spur gear.
- 12.2. Gears must remain standard. No drilling or lightning of gears allowed.

## **13. AXLES & BEARINGS**

- 13.1. Slot it solid axles only are permitted for use.
- 13.2. Independent front wheel/axle kits are not allowed.
- 13.3. Axles must remain standard and unmodified.
- 13.4. Axle Bearings must remain standard.

## **14. WHEELS & INSERTS**

- 14.1. Wheels from the PoliCar or Slot it range only.
- 14.2. Wheels used must be of the same size and type as those supplied on the car from the manufacturer.
- 14.3. Plastic Wheels may be replaced with Alloy wheels of the same size.

- 14.4. Wheels must remain standard and unmodified.
- 14.5. Wheels must be fitted with PoliCar or Slot it wheel inserts.

## **15. TYRES**

- 15.1. Rear Tyres must be one of the following options
  - 15.1.1. Slot it F22 18x10 reduced Dia (SIPT1207F22)
  - 15.1.2. PCS F22 18x10 reduced Dia Grey (PCS-RT03g)
  - 15.1.3. PCS F22 20x10 reduced Dia Grey (PCS-RT04g)
- 15.2. Tyres must be identifiable. Tyres that are not identifiable will result in disqualification.
- 15.3. Tyres may be trued.
- 15.4. Tyres must not be glued onto the wheels.
- 15.5. Front tyres may be replaced with low profile zero grip tyres (SIPT19). Front tyres are free choice but must be rubber.
- 15.6. Front tyres may be varnished.
- 15.7. You may treat the tyres but they must feel dry to touch at the start of a race.
- 15.8. Tyre goops are NOT allowed.

## **16. GUIDES**

- 16.1. Only Slot it SICH66 or SICH85 standard guides can be used.
- 16.2. Guides must remain standard and must not be modified in any way.

## **17. WEIGHT**

- 17.1. Weight can be added inside the car only and must be securely fixed.

## **18. FREE CHOICE**

- 18.1. Braid.
- 18.2. Motor cable wire.
- 18.3. Body and Mount Screws.

## **19. Denotes**

- 19.1. The eligibility of a car will be at the discretion of the organisers and the scrutineer. Any car that is deemed not inkeeping with the spirit of the series will be disqualified.
- 19.2. The organisers have the right to amend these rules at any point during the year. The Organiser's decision is final.