

# 2021 GT Rules

## 1. RACE ORGANISERS AND SCRUTINNERS

- 1.1. Jack Thoburn.
- 1.2. Harry Archer .

## 2. SCRUTINEERING

- 2.1. Cars must pass scrutineering at any point during the meeting.
- 2.2. Cars will be required to enter and pass scrutineering at the start of the meeting.
- 2.3. Random scrutineering may take place at any time during a meeting. This will be carried out at the beginning or end of any heat/final. All the cars in the chosen heat/final will be checked.
- 2.4. If a car is found to be illegal at any point during the meeting, the competitor will be disqualified and their points will be scrubbed for that meeting.
- 2.5. Cars will be checked to ensure all parts used are eligible and all rules are adhered to.
- 2.6. The decision of the Chief Scrutineer is final.

## 3. RACE & CHAMPIONSHIP FORMAT

- 3.1. The meeting will run in the format of 6 X 4-minute heats with each driver racing once on each lane with all 6 heats to count towards the final total.
- 3.2. Points will be awarded to drivers in the following order: 1st 25, 2nd 22, 3rd 20, 4th 18, 5th 16, 6th 15, 7th 14 ... and continuing down to... 19th 2, 20th 1.
- 3.3. 1pt will be awarded for fastest lap of each meeting.
- 3.4. An individual's best 7 from 9 rounds will count towards their final championship standing.
- 3.5. In the event of a tie, the result will be decided by count-back. I.e., the driver with the greater number of 1st, 2nd, 3rd etc.
- 3.6. In the unlikely event that there is still a tie, dropped rounds will count.

## 4. CAR REGULATIONS

- 4.1. Any GT, GT Sports or Prototype cars are permitted although the final decision is at the discretion of the chief scrutineer.
- 4.2. All parts are free choice but must be readily available to purchase.
- 4.3. Front and rear axle width must not exceed 65mm.
- 4.4. Front and rear wheels must not protrude from the outer edge of the wheel arches.

## 5. BODY SHELL

- 5.1. Body shells must be manufactured from Hard plastic or Resin only. Vac-Forms, Fiberglass or Lexan body shells are not permitted.
- 5.2. Body shells must remain standard as manufactured with no modifications. No lightening, arch extensions, lowering of body shells, or trimming of arches allowed.
- 5.3. Bodies may be repainted but the use of unpainted bodies is not allowed.
- 5.4. Bodies must be painted so that there are no unpainted areas.
- 5.5. The use of clear coat lacquer over plain plastic is not allowed.

## **6. INTERIOR & DRIVER FIGURE**

- 6.1. Interiors may be replaced with a Vac-Form lightweight interior and must be complete with a driver figure/head.
- 6.2. Interiors must be fully painted and not see through.
- 6.3. Interior must be a neat fit inside the body so that the chassis is not visible when viewed from above.
- 6.4. Driver Figure must have helmet painted a different colour to the rest of the interior at bare Minimum.

## **7. CLEAR PARTS**

- 7.1. Windscreens/windows must remain standard and remain clear so that the interior can be viewed.
- 7.2. Headlamp/tail lamp lenses must be in place at the start of the first heat of each meeting.

## **8. REPLACEMENT PARTS**

- 8.1. Bodies must start each heat/final with spoilers in place and securely fastened.
- 8.2. Wing mirrors and aerials may be removed.

## **9. CHASSIS**

- 9.1. Chassis must be made from Plastic only.
- 9.2. All chassis must remain standard as manufactured and unmodified with the following exception - chassis may be lightly trimmed to allow for the body shell and motor mount to rock freely.
- 9.3. Excessive trimming will be seen as a modification and reducing weight. This is not allowed.
- 9.4. After market chassis are allowed but must be made for and match the body shell it is intended for.

## **10. MOTOR MOUNTS**

- 10.1. You may use any Inline, Sidewinder or Angle winder motor mount.
- 10.2. Motors must be used with correct mount fitting.
- 10.3. Motor mounts must remain standard and unmodified.
- 10.4. Motors must fit the mount as intended. i.e. no turning or lowering of the motor in the mount.
- 10.5. No additional adaptor mounts allowed.

## **11. MOTORS**

- 11.1. Motors are free choice but must be listed on the PSR Website: Motors must remain standard as supplied by the manufacturer.
- 11.2. Any evidence of the motor being modified or opened will be viewed as tampering and the motor will be deemed illegal.

## **12. GEARING**

- 12.1. Any Combination of gears can be used.
- 12.2. Gears must remain standard - No drilling or lightning of gears allowed.

## **13. AXLES & BEARINGS**

- 13.1. Free choice.

#### **14. WHEELS & INSERTS**

- 14.1. Wheels are of a free choice but must remain standard and unmodified.
- 14.2. F1 sized wheels are not eligible for use.
- 14.3. Wheel inserts are optional.

#### **15. TYRES**

- 15.1. Tyres are of a free choice but must be made of a rubber compound.
- 15.2. Rear tyres may be trued and glued.
- 15.3. Front tyres are of free choice but must be made of a rubber compound.
- 15.4. Front tyres may be trued and varnished.
- 15.5. You may treat the tyres but they must feel dry to touch at the start of a race.
- 15.6. Tyre goops are NOT allowed.

#### **16. GUIDES**

- 16.1. Guide is of a free choice but must fit the chassis with out modification to the guide or chassis.
- 16.2. Guide must remain standard and must not be modified in any way.

#### **17. WEIGHT**

- 17.1. Weight can be added inside the car only and must be securely fixed.

#### **18. FREE CHOICE**

- 18.1. Braid.
- 18.2. Motor cable wire.
- 18.3. Chassis & Mount Screws.

#### **19. Denotes**

- 19.1. The eligibility of a car will be at the discretion of the organisers and the scrutineer. Any car that is deemed not inkeeping with the spirit of the series will be disqualified.
- 19.2. The organisers have the right to amend these rules at any point during the year. The Organiser's decision is final.